

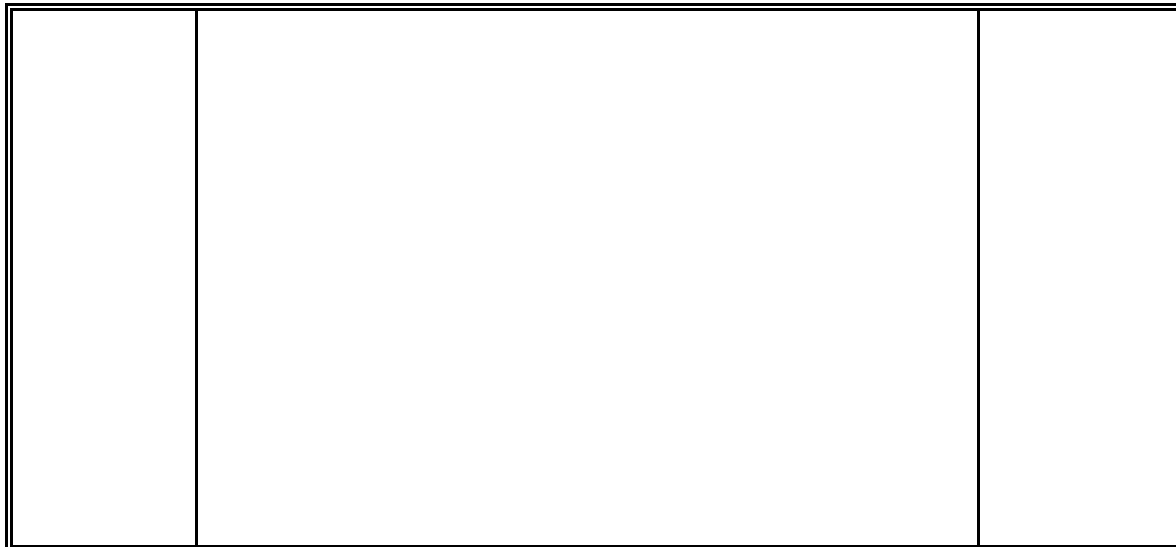
# Micro Soccer Rules

## 3 v 3

1. The 3 v 3 field is approximately 25 yards x 35 yards.
2. Each team has three people on the field at a time.
3. Goalkeepers will not be used. We encourage all three players on the field to advance the ball and attempt shots on goal. Coaches can assign one defender and two forwards.
4. A coin toss will be conducted before the game between the teams to decide who gets to kick-off first. The loser of the coin toss will decide which goal they want to defend.
5. The kick-off will be taken at the middle of the field. The opposing team must line up on their 6-yard line.
6. At half time the teams must switch sides. The loser of the coin toss will kick-off the second half. The kick-off will be taken at the middle of the field.
7. The games consist of 6 substitution rounds for each half. Time-outs are called every 3 minutes so that substitutions can be made. After a substitution the game will re-start at the point where play stopped.
8. When the ball goes out of play, the game is re-started by one of the following ways.
  - a. Over the sidelines, with a throw-in.
  - b. Over the goal line, with a goal kick if attacking team last touched the ball. All goal kicks will be taken from the 6-yard line depending on where the ball went out.
  - c. Over the goal line, with a corner kick if the defending team last played the ball. Corner kicks are to be taken from where the goal line and sideline meet.
  - d. After a goal is scored, re-start the game with a kick-off, which is taken at the middle of the field. The opposing team must line up on their 6-yard line.

9. Goals cannot be scored directly from a goal kick or directly from a throw-in.
10. All opposing players must be at least 6-yards from the ball on free kicks, corner kicks, and goal kicks.
11. If an incorrect throw-in is committed, the coach should explain the correct method and allow the child to re-take the throw (allow one re-take and let play resume).
12. All infringements - tripping, pushing, etc. - are punished by an indirect free kick. The ball must be passed first before a shot can be taken. The indirect free kick encourages passing and cooperation.
13. Slide tackling is not permitted.
14. Players must try and stay on their feet at all times, players cannot kick at the ball if they are on the ground (dangerous play).
15. Any infringements occurring inside the 6-yard goalie area will have the ball placed on the 6-yard line parallel to point of the foul.

-----35 yds -----  
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3 V 3 Soccer Field

-----6yds-----